

Name Character Name				0	0	
Abilities				HP	Alt HP	Dam.
Score		Modifier		Classes		
Strength				Class 1 – Class 2		
Muscle						
Stamina						
Dexterity				Levels		
Aim				0-0		
Balance						
Constitution				Experience Points		
Health				Total:		
Fitness				To next Level:		
Mobility				Level Adjustments		
Speed				Racial:		
Movement				Special:		
Intelligence				TAINT		
Knowledge				Corruption:	Depravity:	
Reasoning				0	0	
Wisdom				Sanity:	0	
Intuition						
Willpower				Insanity:	0	±0
Charisma				Affinities		
Influence				Psychic	Mystic	
Phys. Beauty				00%	00%	
Fëa						
Soul						
Luck						

Base Attack Scores					
Base	Muscle	Size	Misc / Epic	Base Bonus	Base Melee Attack Progression
Base	Aim	Size	Misc / Epic	Base Bonus	Base Ranged Attack Progression

Weapons, Armor, Shields & Other Protection					
Armor Name	AC Bonus	Max Dex to AC	Check Penalty	Spell Failure	
Studded Leather	+3	+5	-1	15%	
Other Properties (Masterwork / Magical / Psionic)				Top Speed	
None				30 ft.	
Absorb Rate	2S; 1P; 0B 15HP; Hit Range: 13+				
Shield Name	AC Bonus	Check Penalty	Spell Failure		
None	+0	-0	00%		
Other Properties (Masterwork / Magical / Psionic)				Top Speed	
None				30 ft.	
Absorb Rate	0S; 0P; 0B 0HP; Hit Range: 10+				
Deflection	Magic / Psionic	Insight / Luck	Other	Profane/Sacred	Natural
+0	+0	+0	+0	+0	+0

Weapon Name		Melee Attack Progression			Damage	
Attack B	Damage B	Special B	Ranged Attack Progression		Crit Range / Multiplier	
Other Properties (Masterwork / Magical / Psionic)					Type	Range
Weapon Name		Melee Attack Progression			Damage	
Attack B	Damage B	Special B	Attack B		Damage B	
Other Properties (Masterwork / Magical / Psionic)					Type	Range

Psionics			
PPE Cost	Display	Power Name	
Total PPE	PPE Used	Surge Bonus	
0			

Player	Player Name					
	Total	Base	Abil	Misc	Epic	Magic
Armor Cl	10	10	+0	+0	+0	+0
Fortitude	+0	+0	+0			
Reflex	+0	+0	+0			
Will	+0	+0	+0			
Soul	+0	+0	+0			
Initiative	+0		+0			

Movement & Encumbrance				
Weight	Move	Category	Max Dex	Check P
1	X3	Light	-	-
2	X3	Medium	+3	-3
3	X2	Heavy	+1	-6
6	+2	Lift	+0	*
15	X1	Push	*	*

Special Qualities / Abilities				

Skills				
Skill Name	Total	Rank	Abil	Mod
Applied Sci ()			Know	+0
Alchemy			Reas	+2
Appraise			Re/Inu	+0
Assense			Intuition	+0
Autohypnosis			Will	+0
Balance			Balance	+0
Bluff			Influence	+0
Bureaucracy			Inf+Soc	+0
Climb			Mus/Bal	+0
Concentration			Will	+0
Craft ()			Varies	+0
Craft ()			Reas	+0
Decipher Script			Inu/Rea	+0
Demolition			Int	+0
Diplomacy			Inf+Soc	+0
Disable Device			Inu/Dex	+0
Disguise			Inf/Rea	+0
Engineering			Reason	+0
Escape Artist			Dexterity	+0
First Aid			Inu/Kno	+0
Forgery			Inf/Int	+0
Gather Information			Infl	+0
Handle Animal			Infl	+0
Hide			Balance	+0
Intimidate			Varies	+0
Jump			Muscle	+0
Know. ()			Know	+0
Knowledge ()			Know	+0
Knowledge ()			Know	+0
Knowledge ()			Know	+0
Listen			Intuition	+0
Move Silently			Balance	+0
Nautical			Inu/Reas	+0
Open Lock			Dx/Rea	+0
Perform ()			Varies	+0
Pilot ()			Varies	+0
Profession ()			Vaires	+0
Psicraft			Reason	+0
Read Lips			Intuition	+0
Ride			Balance	+0
Scrye			Reason	+0
Search			Reason	+0
Sense Motive			Intuition	+0
Slight of Hand			Dexterity	+0
Spellcraft			Re or Inf	+0
Spot			Intuition	+0
Survival			Inu/Kno	+0
Swim			Stam/Fit	+0
Tumble			Balance	+0
Use Magical Device			Influence	+0
Use Psionic Device			Influence	+0
Use Rope			Dex/Kno	+0
Use Scientific Apparatus			Reason	+0

