

Name		Firstname Surname			0	0	0	
Abilities								
		Score		Modifier		HP	Alt HP	Dam.
Strength	10	10	+0	+0	Classes			
Muscle	10	10	+0	+0	Class1 – Class2			
Stamina	10	10	+0	+0	Levels			
Dexterity	10	10	+0	+0	1: 1-0			
Aim	10	10	+0	+0	Experience Points			
Balance	10	10	+0	+0	Total:			
Constitution	10	10	+0	+0	To next Level:			
Health	10	10	+0	+0	TAINT			
Fitness	10	10	+0	+0	Corruption:	Depravity:		
Intelligence	10	10	+0	+0	0	0		
Knowledge	10	10	+0	+0	Sanity: 50			
Reasoning	10	10	+0	+0	Insanity: 0 ±0			
Wisdom	10	10	+0	+0	Affinities			
Intuition	10	10	+0	+0	Psychic	Mystic		
Willpower	10	10	+0	+0	00%	00%		
Charisma	10	10	+0	+0				
Influence	10	10	+0	+0				
Phys. Beauty	10	10	+0	+0				
Fēa	10	10	+0	+0				
Soul	10	10	+0	+0				
Luck	10	10	+0	+0				

Base Attack Scores					
Base	Muscle	Size	Misc / Epic	Base Bonus	Base Melee Attack Progression
+0	+0	+0	+0	+0	+0
Base	Aim	Size	Misc / Epic	Base Bonus	Base Ranged Attack Progression
+0	+0	+0	+0	+0	+0

Weapons, Armor, Shields & Other Protection					
Armor Name		AC Bonus	Max Dex to AC	Check Penalty	Spell Failure
		+0	+0	-0	00%
Other Properties (Masterwork / Magical / Psionic)					Top Speed
					30 ft.
Shield Name		AC Bonus	Check Penalty	Spell Failure	
		+0	-0	00%	
Other Properties (Masterwork / Magical / Psionic)					Top Speed
					30 ft.
Deflection	Magic / Psionic	Insight / Luck	Other	Profane/Sacred	Natural
+0	+0	+0	+0	+0	+0

Weapon Name		Melee Attack Progression			Damage	
		+0				
Attack B	Damage B	Special B	Ranged Attack Progression		Crit Range / Multiplier	
+0	+0	+0	+0			
Other Properties (Masterwork / Magical / Psionic)					Type	Range
						5 ft.

Weapon Name		Melee Attack Progression			Damage	
		+0				
Attack B	Damage B	Special B	Ranged Attack Progression		Crit Range / Multiplier	
+0	+0	+0	+0			
Other Properties (Masterwork / Magical / Psionic)					Type	Range
						5 ft.

Weapon Name		Melee Attack Progression			Damage	
		+0				
Attack B	Damage B	Special B	Ranged Attack Progression		Crit Range / Multiplier	
+0	+0	+0	+0			
Other Properties (Masterwork / Magical / Psionic)					Type	Range
						5 ft.

Psionics			
PPE Cost	Display	Power Name	
Total PPE	PPE Used	Surge Bonus	

Player	Playername					
	Total	Base	Abil	Misc	Epic	Magic
Armor Cl	10	10	+0	+0	+0	+0
Fortitude	+0	+0	+0			
Reflex	+0	+0	+0			
Will	+0	+0	+0			
Soul	+0	+0	+0			
Initiative	+0		+0			

Movement & Encumbrance				
Weight	Move	Category	Max Dex	Check P
66	30	Light	-	-
133	30	Medium	+3	-3
200	20	Heavy	+1	-6
400	5	Lift	+0	*
1000	15	Push	*	*

Special Qualities / Abilities	
Human: +1 Skill Point/Level	

Skills				
Skill Name	Total	Rank	Abil	Mod
Applied Science ()	+0	0	Know	+0
Appraise	+0	0	Re/Inu	+0
Assense	+0	0	Intuition	+0
Autohypnosis	+0	0	Will	+0
Balance	+0	0	Balance	+0
Bluff	+0	0	Influence	+0
Bureaucracy	+0	0	Inf+Soc	+0+0
Climb	+0	0	Mus/Bal	+0
Concentration	+0	0	Will	+0
Craft()	+0	0	Varies	+0
Craft()	+0	0	Varies	+0
Decipher Script	+0	0	Inu/Rea	+0
Diplomacy	+0	0	Inf+Soc	+0+0
Disable Device	+0	0	Inu/Dex	+0
Disguise	+0	0	Inf/Rea	+0
Engineering	+0	0	Reason	+0
Escape Artist	+0	0	Dexterity	+0
First Aid	+0	0	Inu/Kno	+0
Forgery	+0	0	Inf/Int	+0
Gather Information	+0	0	Inf/Intu	+0
Handle Animal	+0	0	Infl	+0
Hide	+0	0	Balance	+0
Intimidate	+0	0	Varies	+0
Jump	+0	0	Muscle	+0
Knowledge ()	+0	0	Know	+0
Knowledge ()	+0	0	Know	+0
Listen	+0	0	Intuition	+0
Move Silently	+0	0	Balance	+0
Nautical	+0	0	Intu/Rea	+0
Open Lock	+0	0	Dx/Rea	+0
Perform ()	+0	0	Varies	+0
Profession ()	+0	0	Vaires	+0
Psicraft	+0	0	Reason	+0
Read Lips	+0	0	Intuition	+0
Ride	+0	0	Balance	+0
Sery	+0	0	Intuition	+0
Search	+0	0	Reason	+0
Sense Motive	+0	0	Intuition	+0
Slight of Hand	+0	0	Dexterity	+0
Spellcraft	+0	0	Re or Inf	+0
Spot	+0	0	Intuition	+0
Survival	+0	0	Intu/Kno	+0
Swim	+0	0	Stam/Fit	+0
Tumble	+0	0	Balance	+0
Use Magical Device	+0	0	Infl/Will	+0
Use Psionic Device	+0	0	Infl/Will	+0
Use Rope	+0	0	Dex/Kno	+0
Use Scientific Apparatus	+0	0	Reason	+0

